

Introduction to soft materials

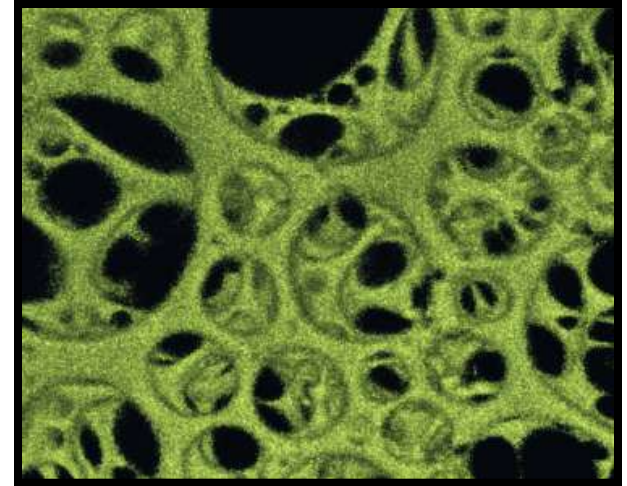
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With additional assistance from

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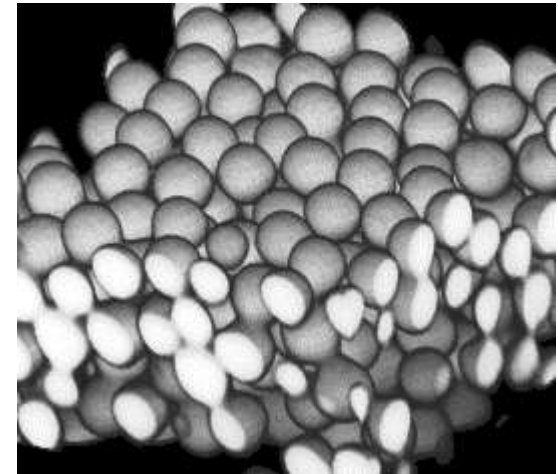
Xia Hong 洪霞



above: emulsion



toothpaste (colloid) and shaving cream (foam)



above: colloid

Examples of soft materials

- food
- toothpaste
- shampoo
- sand piles
- foam



Key theme: often mixtures of various components

Why study soft materials?

- Lots of cool physics! (some to be discussed in this talk)
- Also some practical reasons...

Why study soft materials?

- Food! (pictures from Canteen #1)



rice noodles (粉丝)



sponge gourd + gluten (丝瓜面筋)

- Make low-fat products with same texture as “normal”
- Improve “shelf-life”: food texture changes with time

Why study soft materials?

- Biology: Understand mechanical properties of cells, tissues

people are soft materials



Why study soft materials?

- Biology: Understand mechanical properties of cells, tissues

people are soft materials

- Physics: plenty of interesting physics to do!



soft condensed matter

soft condensed matter

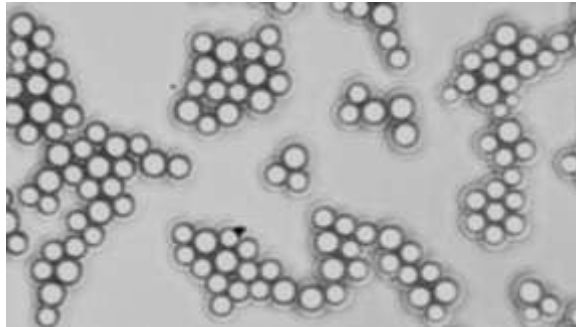
Study of soft systems, often composed of at least two components. Examples: foams, emulsions, colloids, polymers, gels, pastes, food, ... Sometimes called “complex fluids”.

Key question: how to relate microscopic structure to macroscopic properties.

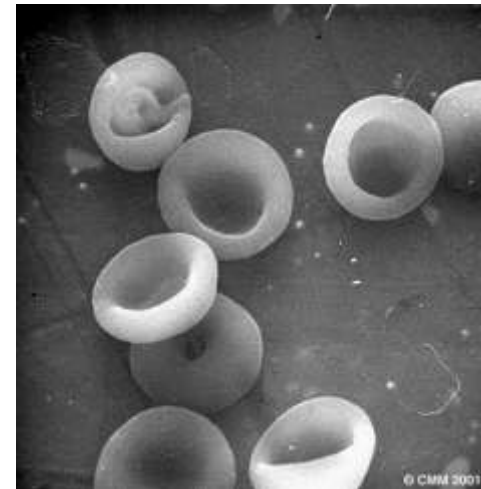
Example A: Colloids

Examples: milk, ink, paint, toothpaste, blood

- 1 nm - 10 μm solid particles in a liquid
- $k_{\text{B}}T$ important
- study with visible light $\sim 0.5 \mu\text{m}$
(microscopy, light scattering)
- reasonable time scales



1-2 μm dia. colloids
(E. Weeks & H. Patel)



Red blood cells (5 μm dia.)
(<http://www.uq.edu.au/nanoworld/>)

Physics of colloids: Brownian motion

Leads to normal diffusion:

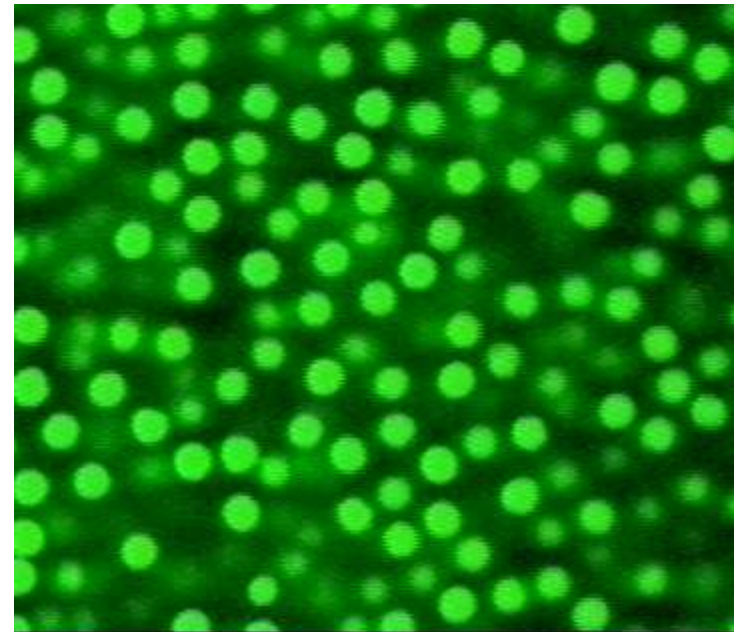
$$\langle \Delta r^2 \rangle = 6D\Delta t$$

$$D = \frac{k_B T}{6\pi\eta a}$$

viscosity η

particle radius a

$a = 1 \mu\text{m}$ particles



5 μm

Digression:

Stokes-Einstein-Sutherland equation

$$D = \frac{k_B T}{6\pi\eta a}$$

Derived in 1905:

W. Sutherland, *Phil. Mag.*, **9**, 781.

A. Einstein, *Ann. der Physik*, **17**, 549.



William Sutherland in his twentieth year.



Digression:

Stokes-Einstein-Sutherland equation

$$D = \frac{k_B T}{6\pi\eta a}$$

**On the motion of small particles suspended in liquids at rest
required by the molecular-kinetic theory of heat**

Einstein, *Annalen der Physik*, 17(1905), pp. 549-560.

Implication: Avogadro's number

**A dynamical theory of diffusion for non-electrolytes
and the molecular mass of albumin**

Sutherland, *Philosophical Magazine*, S.6, 9 (1905), 781-785.

Implication: size of albumin

Calculating mean square displacement

Measure $x_i(t)$ for different particles i

$$\Delta x_i(t, \Delta t) \equiv x(t + \Delta t) - x(t)$$

$$MSD(\Delta t) = \left\langle \Delta x_i^2(t, \Delta t) \right\rangle_{t,i}$$

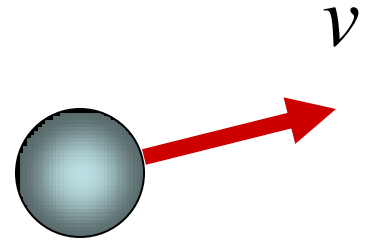
 average over all particles i , all initial times t

Physics of colloids: Sedimentation

Stokes drag force: $F_{drag} = 6\pi\eta a v$

viscosity η

particle radius a



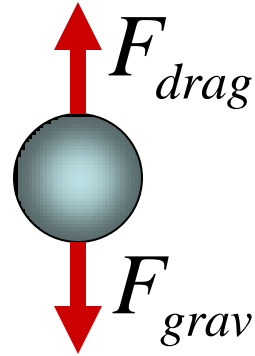
Gravitational force: $F_{grav} = mg \rightarrow \left(\frac{4}{3}\pi a^3\right)(\Delta\rho)g$

Problem #1: sedimentation & diffusion

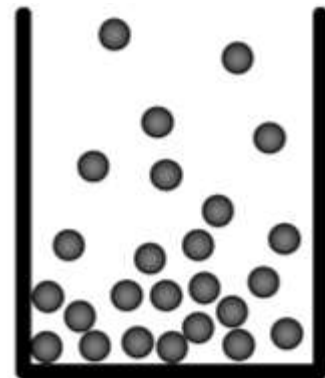
Drag force: $F_{drag} = 6\pi\eta a v$

Gravitational force: $F_{grav} = m_{buoy} g = \left(\frac{4}{3} \pi a^3\right) (\Delta\rho) g$

Diffusion: $\langle \Delta r^2 \rangle = 6D\Delta t$ $D = \frac{k_B T}{6\pi\eta a}$



1. From balance of forces, find formula for v_{sed}
2. From $m_{buoy}gh = k_B T$, find formula for scale height h
3. Find formula for time to diffuse distance a^2



Answers #1: sedimentation & diffusion

1. From balance of forces, find formula for v_{sed}

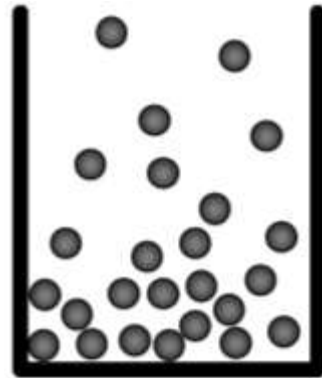
$$v_{\text{sed}} = \frac{2}{9} \frac{\Delta\rho a^2 g}{\eta} \propto a^2$$

2. From $m_{\text{buoy}}gh = k_B T$, find formula for scale height h

$$h = \frac{3}{4\pi} \frac{k_B T}{\Delta\rho a^3 g} \propto a^{-3}$$

3. Find formula for time to diffuse distance a^2

$$\tau_D = \frac{a^2}{6D} = \frac{\pi\eta a^3}{k_B T} \propto a^3$$



Meaning of Answers #1: sedimentation & diffusion

sedimentation velocity:

$$v_{sed} \propto \Delta\rho a^2 g$$

small particles sediment slowly; use centrifuge to $\uparrow g$

scale height:

$$h \propto \frac{1}{\Delta\rho a^3}$$

strong size dependence of gravity, large particles “bad”

diffusion time:

$$\tau_D \propto a^3$$

small particles move fast

polystyrene particles in water:

$$\Delta\rho \sim 0.05 \text{ g/cm}^3, a \sim 1 \text{ }\mu\text{m}, \eta \sim 10^{-3} \text{ Pa}\cdot\text{s}, kT=4\cdot 10^{-21} \text{ J}$$

poly-methyl-methacrylate particles in density-matched solvent:

$$\Delta\rho \sim 0.0005 \text{ g/cm}^3, a \sim 1 \text{ }\mu\text{m}, \eta \sim 2\cdot 10^{-3} \text{ Pa}\cdot\text{s}$$

sedimentation velocity:

$$v_{sed} = \frac{2}{9} \frac{\Delta\rho a^2 g}{\eta}$$

$$\approx 0.1 \text{ }\mu\text{m/s}$$

$$\approx 1 \text{ nm/s}$$

scale height:

$$h = \frac{3}{4\pi} \frac{k_B T}{\Delta\rho a^3 g}$$

$$\approx 2 \text{ }\mu\text{m}$$

$$\approx 200 \text{ }\mu\text{m}$$

diffusion time:

$$\tau_D = \frac{\pi\eta a^3}{k_B T}$$

$$\approx 0.8 \text{ s}$$

$$\approx 1.6 \text{ s}$$

polystyrene particles in water:

$$\Delta\rho \sim 0.05 \text{ g/cm}^3, a \sim 1 \text{ }\mu\text{m}, \eta \sim 10^{-3} \text{ Pa}\cdot\text{s}, kT=4\cdot 10^{-21} \text{ J}$$

large polystyrene particles in water

$$\Delta\rho \sim 0.05 \text{ g/cm}^3, a \sim 100 \text{ }\mu\text{m}, \eta \sim 10^{-3} \text{ Pa}\cdot\text{s}$$

sedimentation velocity:

$$v_{sed} = \frac{2}{9} \frac{\Delta\rho a^2 g}{\eta}$$

$$\approx 0.1 \text{ }\mu\text{m/s}$$

$$\approx 1 \text{ mm/s}$$

scale height:

$$h = \frac{3}{4\pi} \frac{k_B T}{\Delta\rho a^3 g}$$

$$\approx 2 \text{ }\mu\text{m}$$

$$\approx 2 \text{ pm}$$

diffusion time:

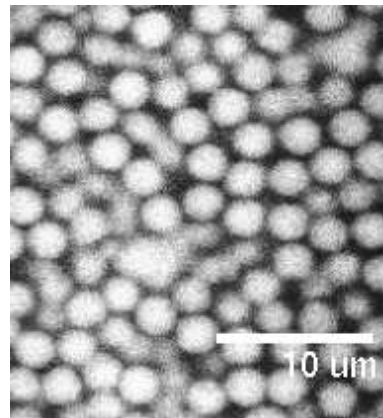
$$\tau_D = \frac{\pi\eta a^3}{k_B T}$$

$$\approx 0.8 \text{ s}$$

$$\approx 9 \text{ days}$$

Important points about colloids:

- Small size important
- Understanding scaling with a straightforward, useful
- Granular particles ($a > 10 \mu\text{m}$) aren't thermal



Example B: Granular materials

Definition: large, solid particles in air or vacuum

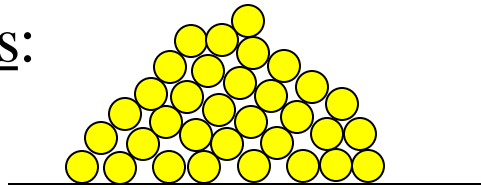
Solid-like: pile of sand

Liquid-like: pouring sand from bucket

Gas-like: throw sand into the air

Key differences from colloids:

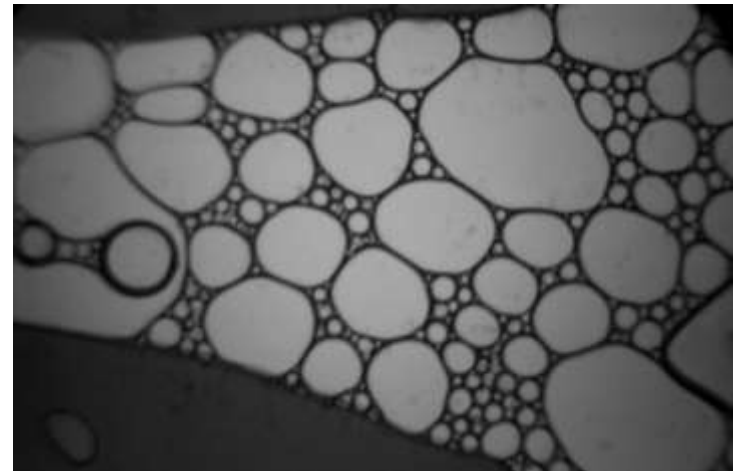
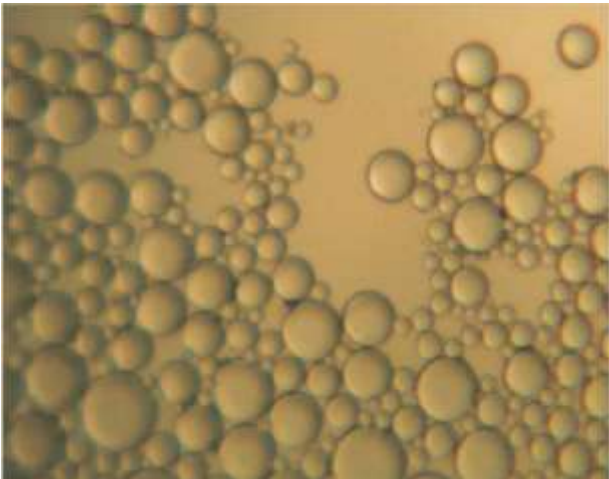
- Friction important
- $k_B T$ not important
- Gravity important (unless 2D horizontal system, or microgravity, or simulation)



Example C: Emulsions

Definition: Liquid droplets in another liquid (oil & water)
Add surfactant (= soap) to prevent coalescence of droplets

Examples: mayonnaise (surfactant = egg), butter



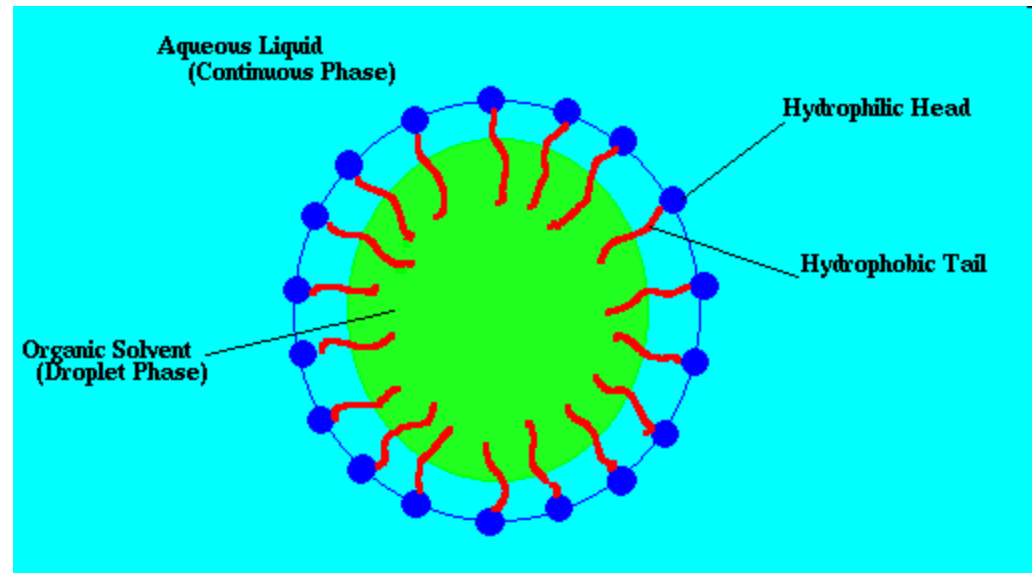
Images taken here in Shanghai.

Example C: Emulsions

Liquid droplets in another liquid (oil & water)

Add surfactant to prevent coalescence of droplets

Key differences from colloids: droplets can deform;
surfactants control surface tension which controls
deformability



What is surface tension?

Surface tension γ = energy cost per unit area



Energy of surface $\sim \gamma a^2$

To make emulsion with droplets of radius a :

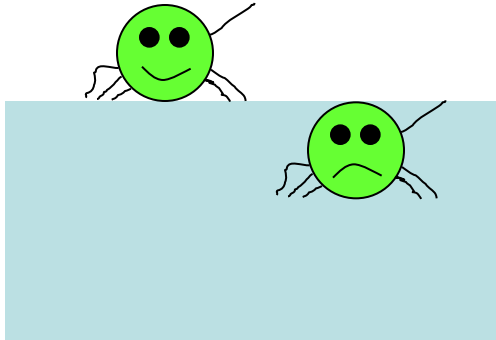
total volume = V , number of droplets $N \sim Va^{-3}$, total area $A \sim Va^{-1}$

→ thus requires energy $E \sim V\gamma/a$ to make emulsion

Question #2:

Why do bugs get to walk on water and not me?

Surface tension γ = energy cost per unit area



Approximate bug as sphere of radius a .

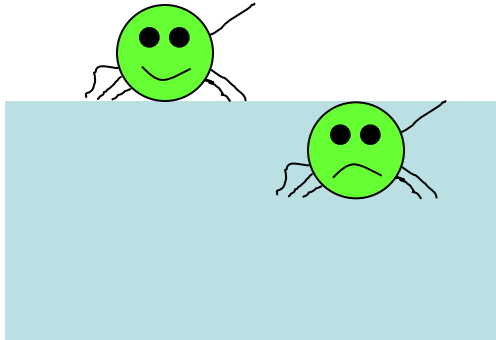
What is change in gravitational potential energy ΔGPE when bug is immersed?

What is change in surface energy ΔSE when bug is immersed, using water/bug surface tension γ ?

How to use ΔGPE and ΔSE to answer top question?

Answer #2:

Why do bugs get to walk on water and not me?



What is change in gravitational potential energy ΔGPE when bug is immersed?

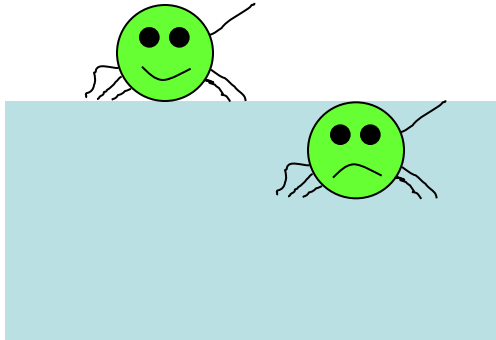
$$\begin{aligned}\Delta GPE &= mga - (-m_{buoyant} ga) \\ &= \left(\frac{4}{3} \pi a^3\right) (\rho + \Delta\rho) ga \\ &\approx \frac{4}{3} \pi a^4 g \rho \sim a^4\end{aligned}$$

(Assuming $\Delta\rho \sim 0$, bug is density of water)

Answer #2:

Why do bugs get to walk on water and not me?

Surface tension γ = energy cost per unit area

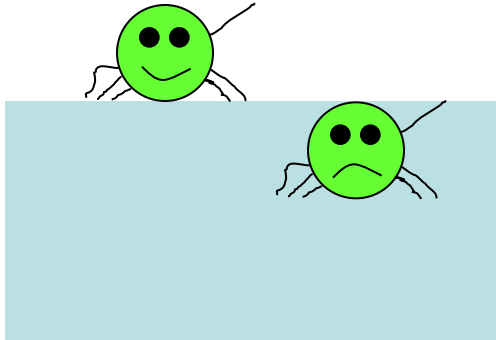


What is change in surface energy ΔSE when bug is immersed, using water/bug surface tension γ ?

$$\Delta SE = 4\pi a^2 \gamma \square a^2$$

Answer #2:

Why do bugs get to walk on water and not me?



How to use ΔGPE and ΔSE to answer top question?

$$\Delta GPE \propto a^4$$

$$\Delta SE \propto a^2$$

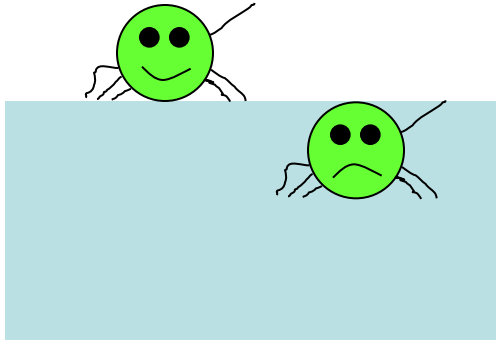
thus, $\Delta GPE / \Delta SE \propto a^2$

if a small enough, SE penalty more significant than GPE reward

Answer #2:

Why do bugs get to walk on water and not me?

How to use ΔGPE and ΔSE to answer top question?



$$\Delta GPE \approx \frac{4}{3} \pi a^4 g \rho$$

$$\Delta SE = 4\pi a^2 \gamma$$

$$\Delta GPE / \Delta SE \approx \frac{\rho g}{3\gamma} a^2 \stackrel{set}{=} 1$$

$$a_0 = \sqrt{\frac{3\gamma}{\rho g}} \approx 4 \text{ mm}$$

Larger than a_0 , you sink. ☹

Using $\gamma_{\text{air/water}} = 0.07 \text{ J/m}^2$

Laplace Pressure of Droplets

Consider balloon: balloon compresses until internal pressure sufficiently high

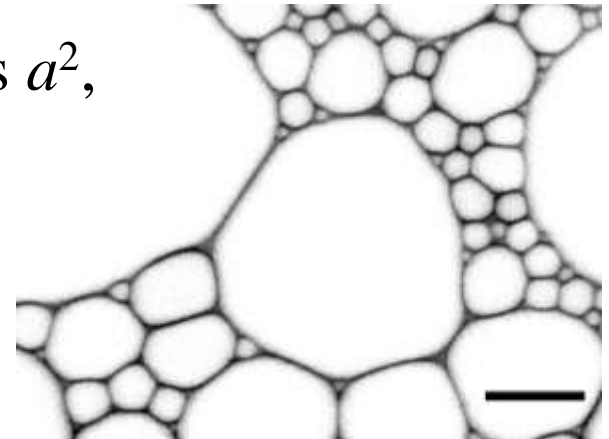
$$\Delta P = \frac{\gamma}{a}$$



Thus, smaller emulsion droplets are at higher pressure.

Implications for emulsion droplets:

- Droplets like to be round (minimize surface energy)
- Very large droplets sag under their own weight
- Smaller droplets are stiffer
- Surfactants modify γ , but energy scales as a^2 , thus size is more influential



10 μm

picture: C Hollinger & E Weeks

Example D: Foams

Definition: Like emulsions, but gas bubbles rather than droplets. Still need surfactant.

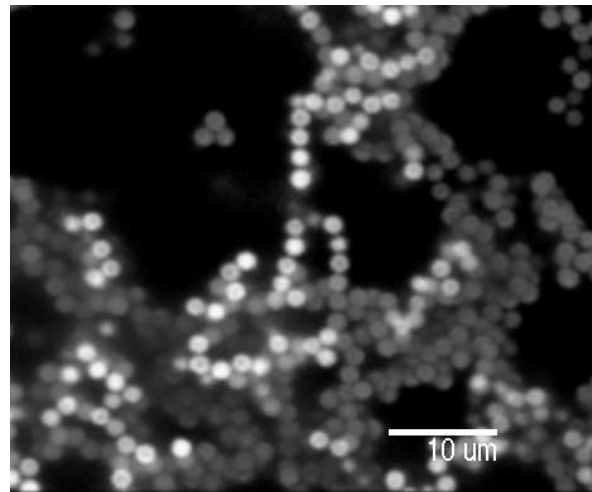
Troubles:

- Foams “coarsen” as gas diffusions from small bubbles to large (due to Laplace pressure)
- Foams drain (liquid is heavy)



Example E: colloidal gels

Many reasons colloids stick together; often trick is to prevent them from sticking!



picture: G Cianci & ER Weeks

These materials are viscoelastic: soft and squishy



Movie: Eric Weeks and Xin Du, from Wednesday

Rheology: measuring response of material to stress

Elastic (Hookean) solid:

$$\sigma \sim \gamma \text{ (stress proportional to strain)}$$

Viscous (Newtonian) fluid:

$$\sigma \sim \dot{\gamma} \text{ (stress proportional to strain rate)}$$

Viscoelastic material:

apply oscillating strain $\gamma_0 \sin(\omega t)$, measure stress

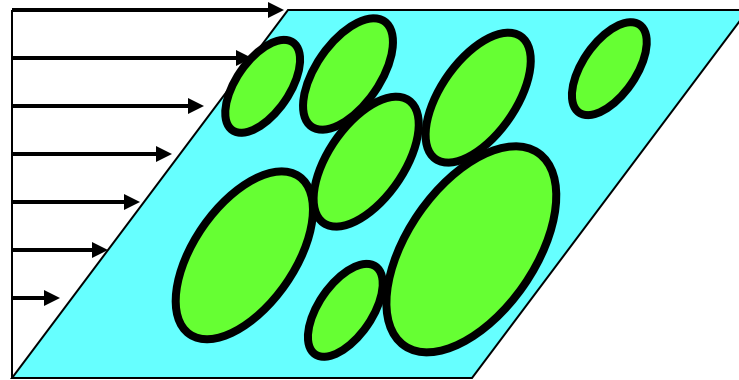
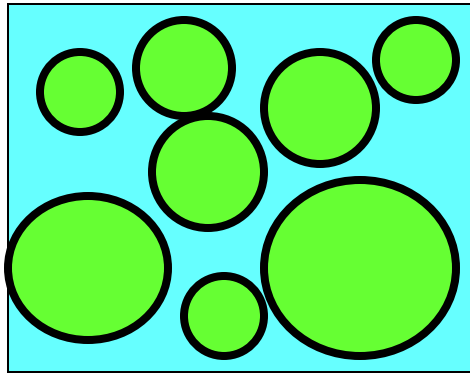
$$\sigma(t) = \gamma_0 \left[G'(\omega) \sin(\omega t) + G''(\omega) \cos(\omega t) \right]$$

elastic modulus

viscous modulus



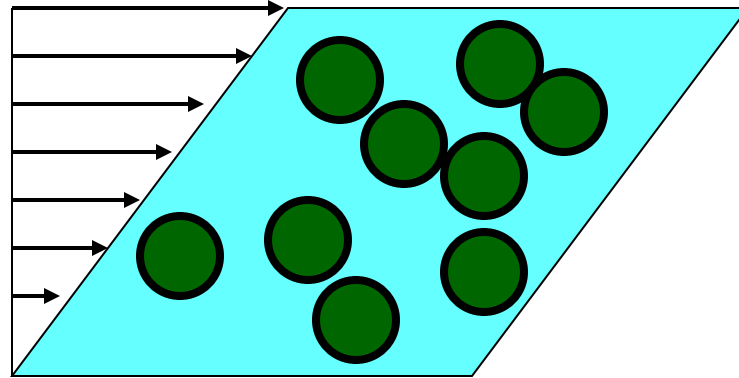
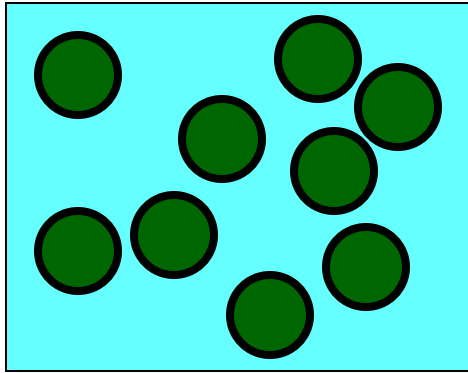
Emulsions & foams are viscoelastic due to surface tension



Shearing sample = distorts droplet shapes =
increases their surface area = **elastic response**

Fluid moves around = **viscous response**

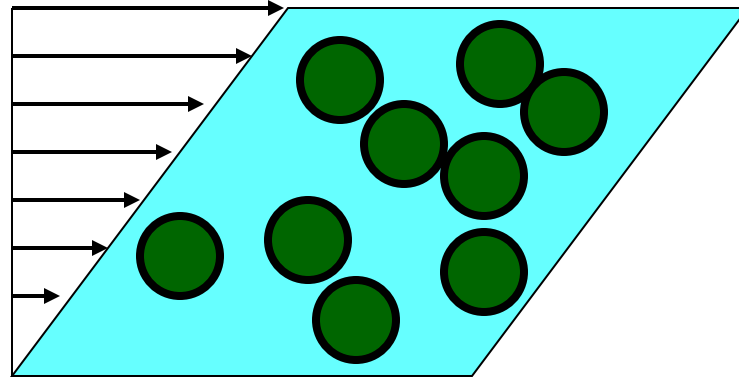
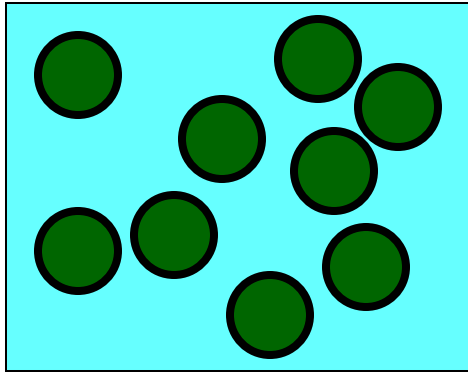
How is a colloidal suspension elastic?



Shearing sample = moves some closer together. If particles have long-range repulsion, this stores energy = **elastic response**

Fluid moves around = **viscous response**

What if particles only have short-range repulsion?



Many colloidal particles act like “hard spheres” and only repel when they touch.

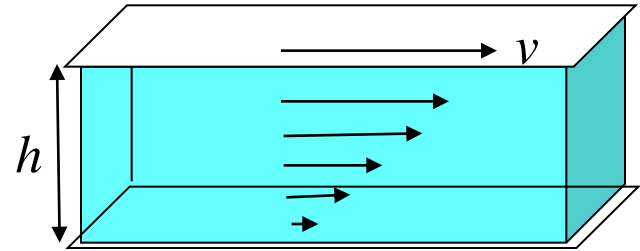
Entropy: sheared configuration has lower entropy = costs free energy = **elastic response**

Fluid moves around = **viscous response**

Péclet number: how fast colloids are sheared

- Time to diffuse: $\tau_D = \frac{a^2}{6D}$

- Time to shear: $\tau_S = \frac{h}{v} = (\dot{\gamma})^{-1}$

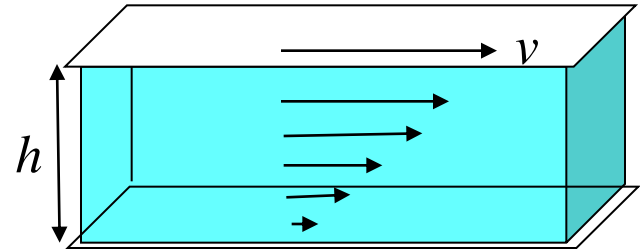


$\dot{\gamma}$ is “strain rate”

Péclet number: how fast colloids are sheared

- Time to diffuse: $\tau_D = \frac{a^2}{6D}$

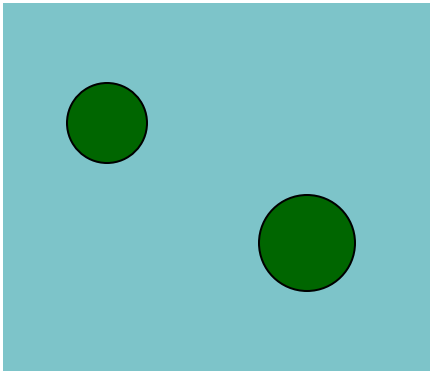
- Time to shear: $\tau_S = \frac{h}{v} = (\dot{\gamma})^{-1}$



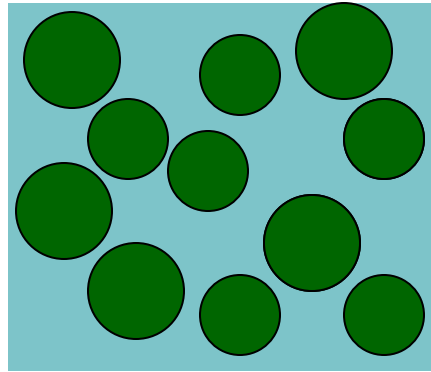
- Ratio: $Pe \equiv \frac{\tau_D}{\tau_S} = \frac{a^2 \dot{\gamma}}{6D}$

If $Pe \ll 1$, expect viscous response. $Pe \gg 1$, elastic response.

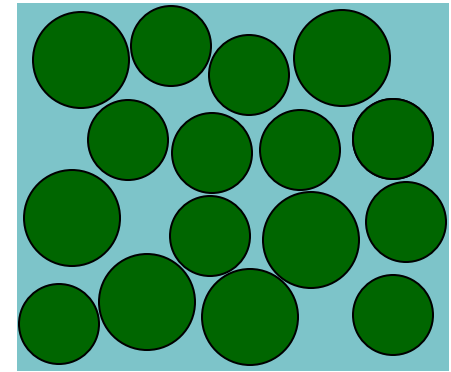
Another control parameter: volume fraction ϕ



$\phi \approx 0.1$



$\phi \approx 0.5$




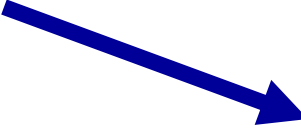
$\phi \approx 0.65$

ϕ = fraction of volume occupied by particles (or droplets, or bubbles)

As ϕ increases, elastic response increases. Above $\phi_c \approx 0.6$, becomes solid-like. (Exact value depends on details.)

Example: 3D foam

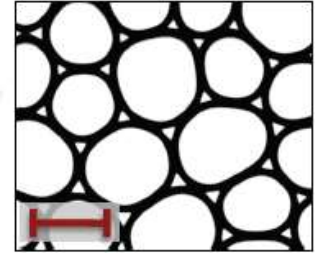
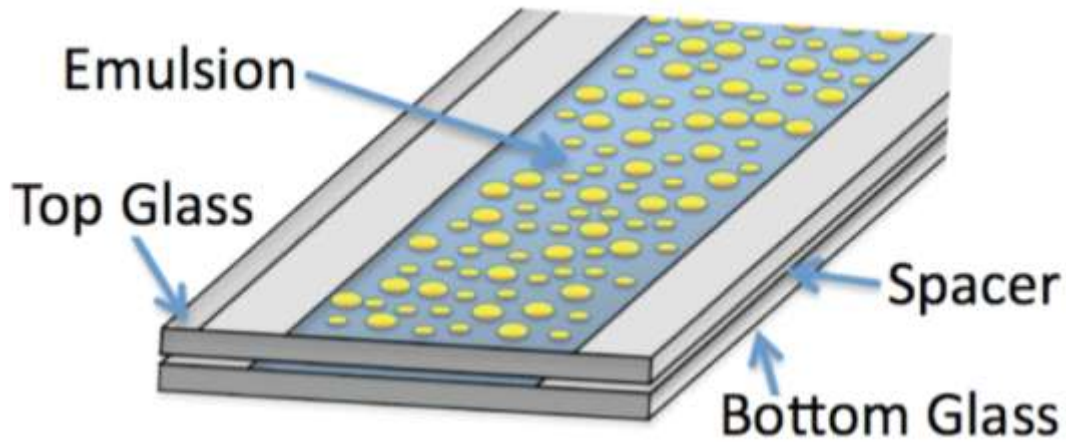
$\phi \approx 1.00$ 

$\phi \approx 0.65$ 



Example: quasi-2D foam

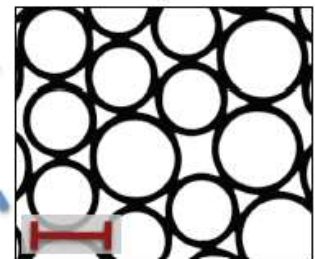
K. W. Desmond *et al.*, arXiv: 1206.0070



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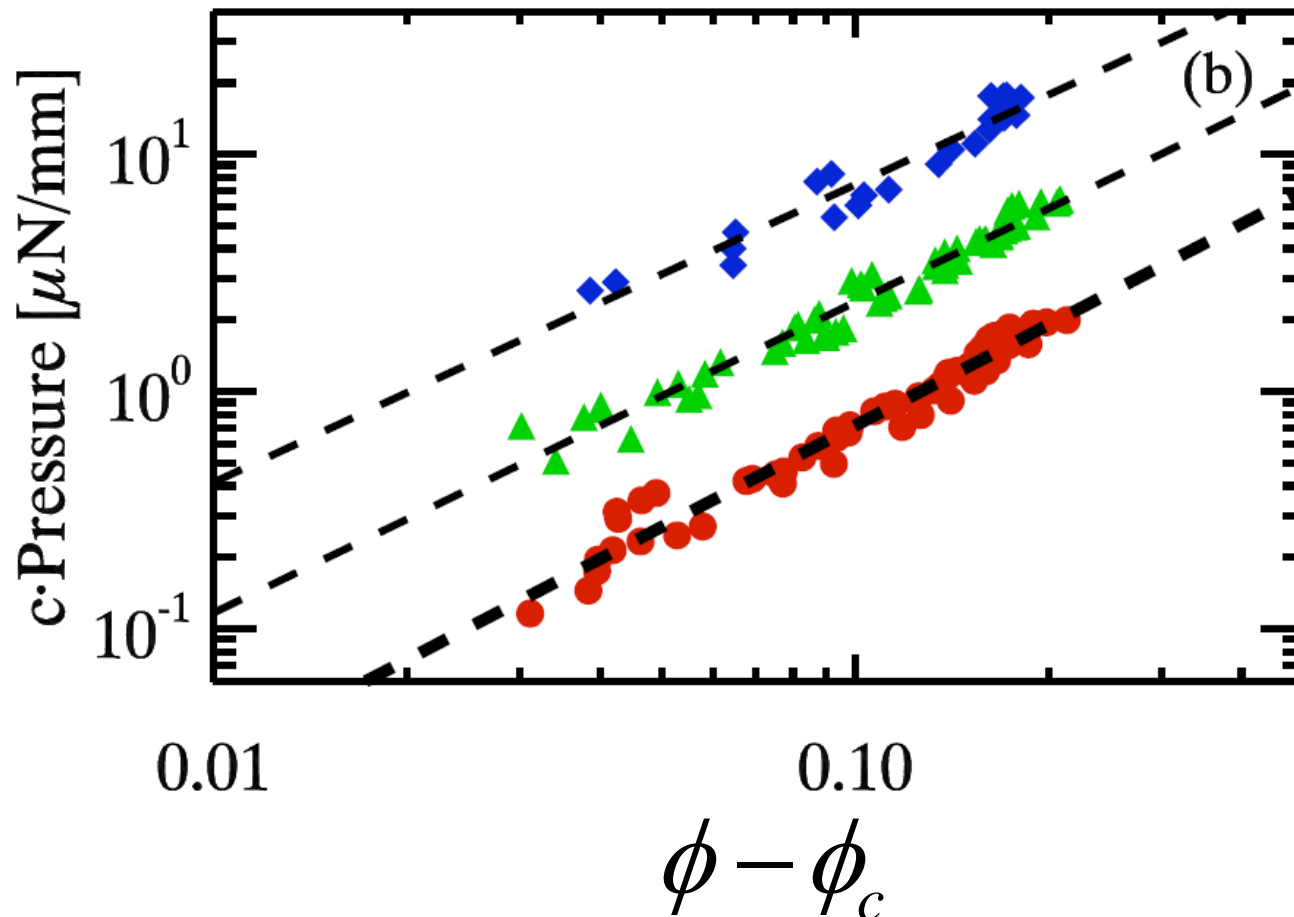


$\phi = 0.96, 0.92, 0.88$ (top to bottom)
scale bar = 200 μm

See critical-like scaling of pressure with area fraction ϕ

K. W. Desmond *et al.*, arXiv: 1206.0070

$$P \propto (\phi - \phi_c)^\beta, \quad \beta \approx 1.3$$



Different colors
for samples
with different
size ratios

soft condensed matter

colloids

gels

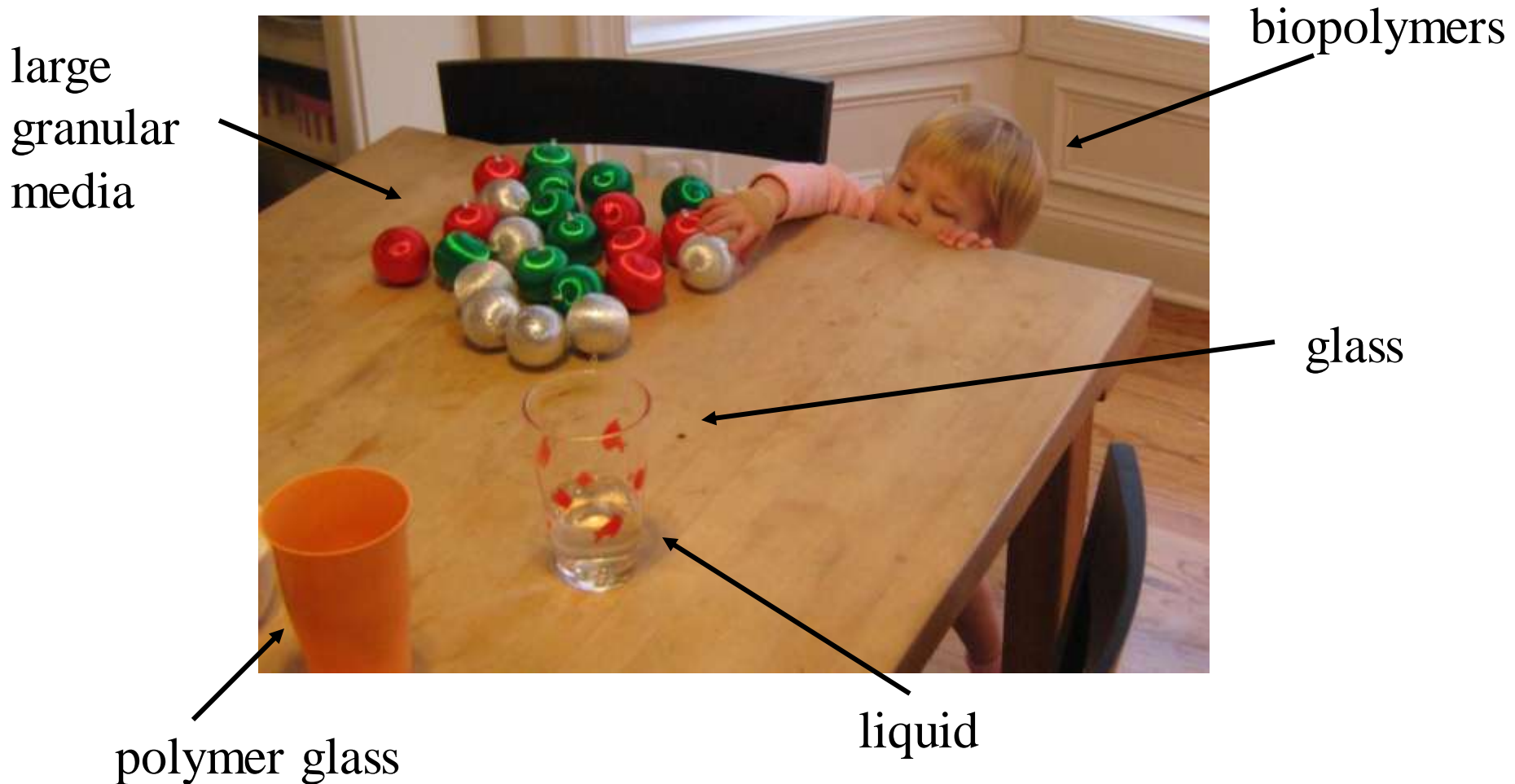
sand

foam

polymers

emulsions

Conclusion: Life is full of interesting materials



Further Reading

- “The physics of the colloidal glass transition,” GL Hunter & ER Weeks, *Rep. Prog. Phys.* **75**, 066501 (2012). Discusses the physics of sedimentation, diffusion, etc.
- “Soft jammed materials,” ER Weeks, book chapter in *Statistical Physics of Complex Fluids*, eds. S. Maruyama & M Tokuyama (Tohoku University Press, Sendai, Japan, 2007). Download the preprint version on my website (below). Discusses all of the soft materials mentioned in my talk.
- “Squishy materials,” P Habdas, ER Weeks, & DG Lynn, *The Physics Teacher* **44**, 276-279 (May 2006). If you are interested in teaching about these materials. Discusses some simple lab experiments and demos.
- “Video microscopy of colloidal suspensions and colloidal crystals,” P Habdas & ER Weeks, *Current Opinion in Colloid and Interface Sci.* **7**, 196-203 (2002). Discussion of microscopy techniques.
- You can download PDF copies of all of these articles here:
www.physics.emory.edu/~weeks/lab/pubs.html